# On the problem of tiling the plane with a polyomino

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12 mars, 2006

# Outline



2 Beauquier-Nivat characterization



(3) A fast algorithm to detect exact polyominoes

Definitions General statement Finite case Infinite case

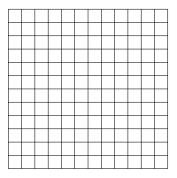
### Introduction to polyominoes

• Discrete plane :  $\mathbb{Z}^2$ 

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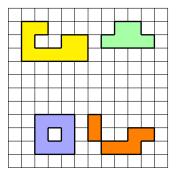
- Discrete plane :  $\mathbb{Z}^2$
- **Definition** : A *polyomino* is a finite, 4-connected subset of the plane, without holes.



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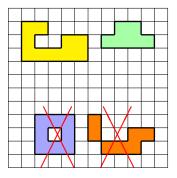
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### Introduction to polyominoes

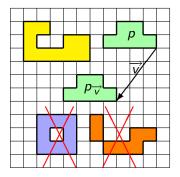
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### Introduction to polyominoes

- Discrete plane :  $\mathbb{Z}^2$
- **Definition** : A *polyomino* is a finite, 4-connected subset of the plane, without holes.
- Notation : Let p be a polyomino and  $\overrightarrow{v}$  a vector of  $\mathbb{Z}^2$ ,  $p_{\overrightarrow{v}}$  will denote the image of p by de translation  $\overrightarrow{v}$ .



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### General statement of the tiling problem

#### Definition (Tiling)

A tiling  $\mathcal{T}$  of a subset  $D \subset \mathbb{Z}^2$  by a set of polyominoes  $\mathcal{P}$  is a set of couples  $(p, \overrightarrow{u}) \in \mathcal{P} \times \mathbb{Z}^2$  such that :

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- D is the union of the polyominoes  $p_{\overrightarrow{u}}$ .
- For any distinct pair (p, *u*), (p', *v*) ∈ *T*, p<sub>*u*</sub> and p'<sub>*v*</sub> are non-overlapping.

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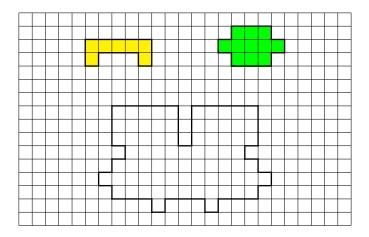
#### Definition (The Tiling Problem)

Given a set of polyominoes  $\mathcal{P}$  and a subset  $D \subset \mathbb{Z}^2$ . Does D admits a tiling by  $\mathcal{P}$ ?

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# Example

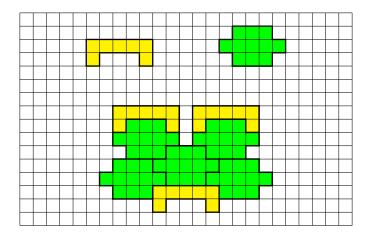
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#### Remark

The tiling problem with D finite is in NP.

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# Finite case

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#### Remark

The tiling problem with D finite is in NP.

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The tiling problem with D finite and  $\mathcal{P} = \{ \mathbf{B}, \mathbf{m} \}$  is in P.

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Theorem (Garey, Johnson and Papadimitriou)

The tiling problem with D finite and  $\mathcal{P} = \{ [ ], \mathbf{m} \}$  is NP-Complete.

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### Infinite case

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### We concider the case where $D = \mathbb{Z}^2$ and $\mathcal{P}$ is finite.

# Infinite case

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We concider the case where  $D = \mathbb{Z}^2$  and  $\mathcal{P}$  is finite.

#### Definition (Periodic Tiling)

A tiling  $\mathcal{T}$  is periodic if there exist two linearly independant vectors  $\overrightarrow{u}$  and  $\overrightarrow{v}$  such that  $\mathcal{T}$  is not changed by the corresponding translations.

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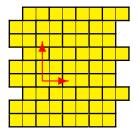
#### Definition (Half-Periodic Tiling)

A tiling  $\mathcal{T}$  is half-periodic if there exists a vectors  $\overrightarrow{u}$  such that  $\mathcal{T}$  is not changed by the corresponding translation.

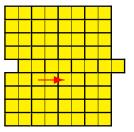
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Periodic tiling



Half-periodic tiling

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# Half-Periodic implies periodic

#### Remark

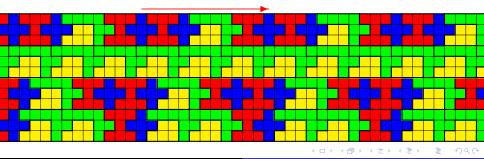
If there is an half-periodic tiling of the plane by  $\mathcal{P}$ , then there is also a periodic one.

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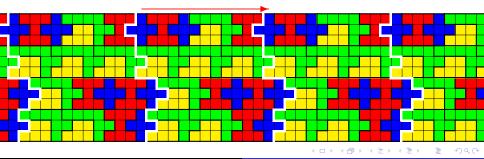


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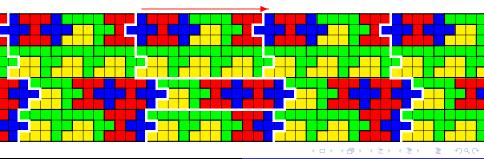
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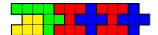
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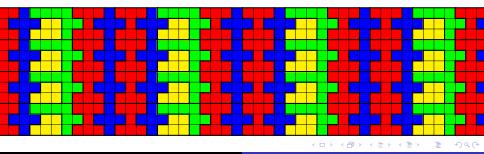


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# Nonperiodic tilings

#### Theorem (Berger, 1966)

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# Nonperiodic tilings

#### Theorem (Berger, 1966)

The tiling problem with  $\mathcal{P}$  finite and  $D = \mathbb{Z}^2$  is undecidable.

#### Corollary

There are some finite sets  $\mathcal{P}$  such that tilings of the plane by  $\mathcal{P}$  do exist and are all nonperiodic.

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# Tilings with one polyomino

#### Definition

A polyomino p is exact if the set  $\mathcal{P} = \{p\}$  tiles the plane.

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### Tilings with one polyomino

#### Definition

A polyomino p is exact if the set  $\mathcal{P} = \{p\}$  tiles the plane.

#### Definition

A tiling of the plane T by an exact polyomino p is regular if there exist two vectors  $\overrightarrow{u}$  and  $\overrightarrow{v}$  such that

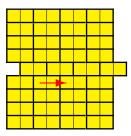
$$\mathcal{T} = \{(p, i \overrightarrow{u} + j \overrightarrow{v}) | i, j \in \mathbb{Z}^2\}$$

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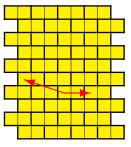
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Half-periodic tiling

Periodic tiling



Regular tiling

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### Tilings with one polyomino

#### Theorem (Wijshoff and Van Leeuven, 1984)

If a polyomino p is exact, then there exists a regular tiling of the plane by p.

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### Tilings with one polyomino

#### Theorem (Wijshoff and Van Leeuven, 1984)

If a polyomino p is exact, then there exists a regular tiling of the plane by p.

#### Corollary

The tiling problem with  $|\mathcal{P}| = 1$  and  $D = \mathbb{Z}^2$  is decidable in polynomial time.

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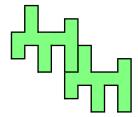


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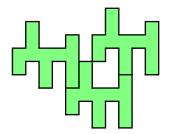
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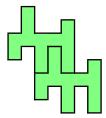
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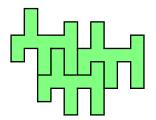


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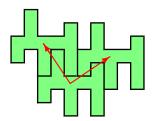


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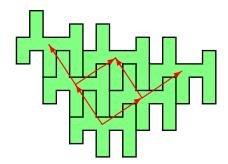


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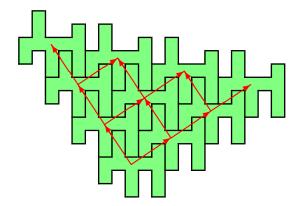


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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

# Outline



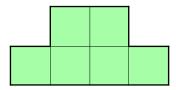
#### 2 Beauquier-Nivat characterization

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## Coding the boundary of a polyomino

$$\Sigma = \left\{a, \overline{a}, b, \overline{b}\right\}$$

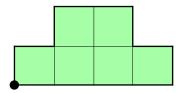


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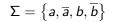


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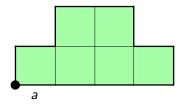
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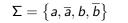


w = a

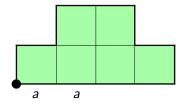
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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

### Coding the boundary of a polyomino





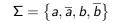


w = a a

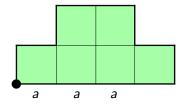
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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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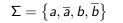




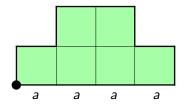
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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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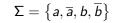




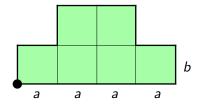
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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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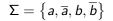




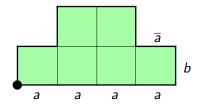
w = a a a a b

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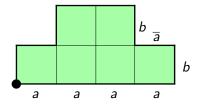
 $w = a a a a b \overline{a}$ 

Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

### Coding the boundary of a polyomino

$$\Sigma = \left\{a, \overline{a}, b, \overline{b}\right\}$$

$$egin{array}{ccc} a 
ightarrow & b \uparrow \ \overline{a} \leftarrow & \overline{b} \downarrow \end{array}$$

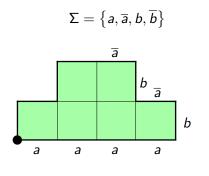


 $w = a a a a b \overline{a} b$ 

Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

 $\overline{a} \leftarrow$ 

### Coding the boundary of a polyomino



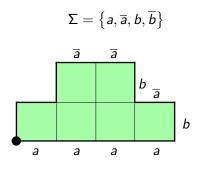
 $w = a a a a b \overline{a} b \overline{a}$ 

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 $\overline{a} \leftarrow$ 

 $b\uparrow$  $\overline{b}\downarrow$ 

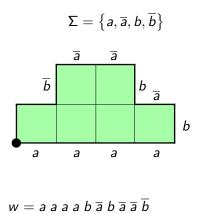
### Coding the boundary of a polyomino



 $w = a a a a b \overline{a} b \overline{a} \overline{a}$ 

Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

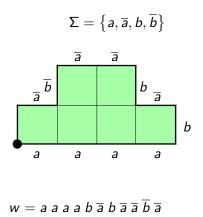
### Coding the boundary of a polyomino





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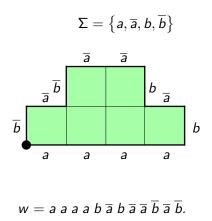
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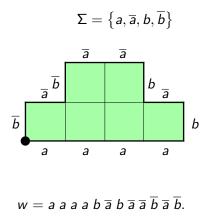




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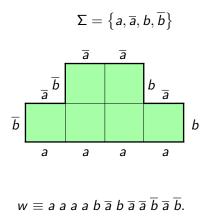
$$\begin{bmatrix} a \to & b \uparrow \\ \overline{a} \leftarrow & \overline{b} \downarrow \end{bmatrix}$$

Notation :  $w \equiv w'$  notes that w and w' are conjugate.

There exist  $u, v \in \Sigma^*$ such that : w = uv and w' = vu.

Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

## Characterization

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Let  $\hat{}$  be the involutive antimorphism defined as  $\hat{} = -\circ \tilde{}$ .

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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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$$\widehat{u} = \overline{b} \,\overline{a} \, b \,\overline{a} \,\overline{b} \,\overline{a} \,\overline{a}$$

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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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$$u = a a b a \overline{b} a b$$
$$u = \overline{b} \overline{a} b \overline{a} \overline{b} \overline{a} \overline{a}$$

### Theorem (Beauquier and Nivat, 1991)

A polyomino p is exact if and only its boundary word  $w \equiv XYZ\hat{X}\hat{Y}\hat{Z}$  for some  $X, Y, Z \in \Sigma^*$ .

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# Neighbouring

### Definition

Two polyominoes p and q are simply neighbouring if

- They are adjacent.
- They don't overlap.
- They don't form a hole.

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Definitions

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## Triad

### Definition

Three polyominoes p, q and r form a triad if

- They are two by two simply neighbouring.
- They don't form a hole.

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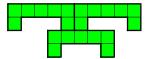
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# Surrounding

Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

### Definition

A surrounding of the polyomino p is an ordered sequence of translated copies  $(p_0, p_1, \ldots, p_{k-1})$  such that for every i from 0 to k - 1, the polyominoes p,  $p_i$  and  $p_{i+1}$  form a triad.

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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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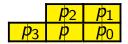
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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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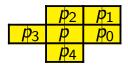
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Polyominoes and words Definitions Surroundings and tilings Surroundings and the factorization

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## Surroundings and tilings

#### Proposition

A polyomino p is exact if and only if it admits a surrounding.

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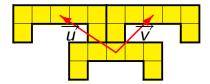
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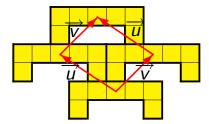
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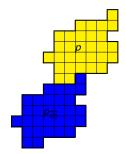
## Example

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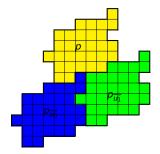
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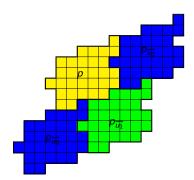
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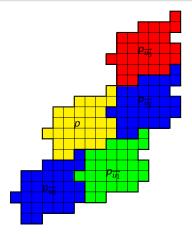
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Xavier Provençal On the problem of tiling the plane with a polyomino

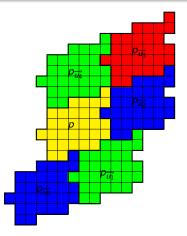
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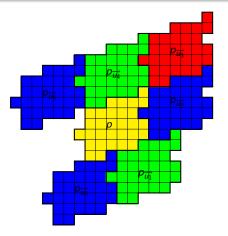
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# Example



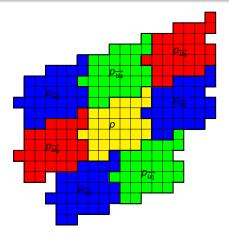
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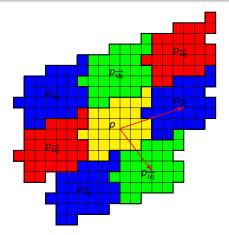
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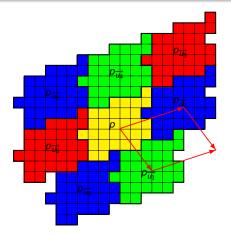
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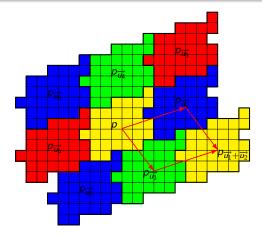
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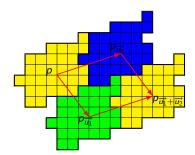
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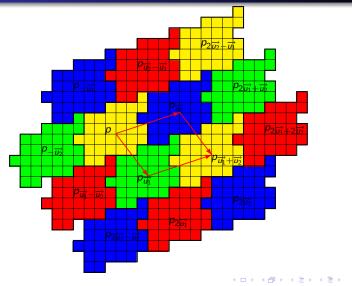
## Example

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## Surroundings and the factorization

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A polyomino p admits a surrounding if and only if its boundary word  $w \equiv XYZ\widehat{X}\widehat{Y}\widehat{Z}$  for some  $X, Y, Z \in \Sigma^*$ .

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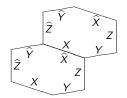


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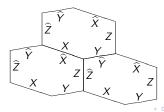


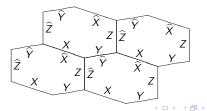
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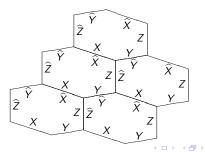
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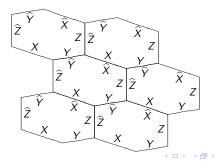
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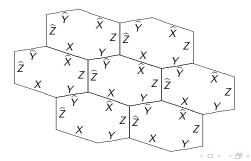
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Let  $\overrightarrow{u}, \overrightarrow{v} \in \mathbb{Z}^2$  be such that  $\mathcal{T} = \{(p, i \overrightarrow{u} + j \overrightarrow{v}) | i, j \in \mathbb{Z}^2\}$ forms a regular tiling and that  $p, p_{\overrightarrow{u}}, p_{\overrightarrow{v}}$  form a triad, then  $(p_{\overrightarrow{u}}, p_{\overrightarrow{v}}, p_{\overrightarrow{v}-\overrightarrow{u}}, p_{-\overrightarrow{u}}, p_{-\overrightarrow{v}}, p_{\overrightarrow{u}-\overrightarrow{v}})$  form a surrounding of p.

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## Surroundings and the factorization

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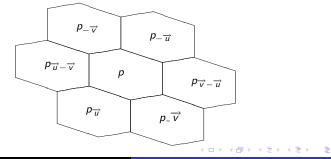
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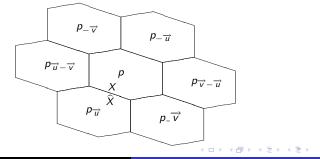
Xavier Provençal On the problem of tiling the plane with a polyomino

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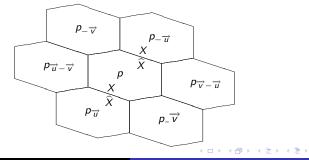
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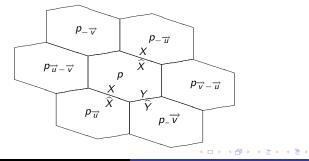


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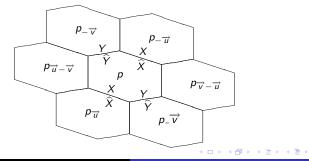
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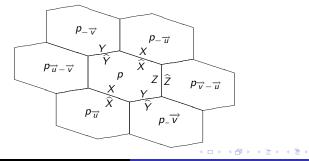


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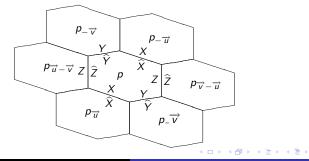


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### Pseudo-square and pseudo-hexagons

#### Definition

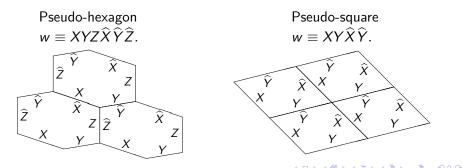
An exact polyomino p with Beauquier-Nivat factorization  $XYZ\widehat{X}\widehat{Y}\widehat{Z}$  is called a pseudo-square if one of the factors X, Y, Z is the empty word. It is called a pseudo-hexagon otherwise.

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# Complexity

Let n be the length of the word coding the boundary of a polyomino p.

#### Remark

The Beauquier-Nivat characterization provides a naive algorithm to determine if p is exact in  $\mathcal{O}(n^4)$ .

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### Theorem (Gambini and Vuillon, 2003)

There is an algorithm to test if a polyomino satisfies the Beauquier-Nivat characterization in  $\mathcal{O}(n^2)$ .

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# Outline



#### 2 Beauquier-Nivat characterization

3 A fast algorithm to detect exact polyominoes

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

## Admissible factors

#### Definition

Let A be a factor of the word w coding a polyomino p. A is admissible if

- $w \equiv Ax\widehat{A}y$ , for x, y such that |x| = |y|.
- A is maximal, that is,  $first(x) \neq \overline{last(x)}$  and  $first(y) \neq \overline{last(y)}$ .

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#### Proposition

Let  $\mathcal{A}$  be the set of all admissible factors overlapping a position  $\alpha$  in w and  $\widehat{\mathcal{A}}$  be the set of their respective homologous factors. Then, there is at least one position in w that is not covered by any element of  $\mathcal{A} \cup \widehat{\mathcal{A}}$ .

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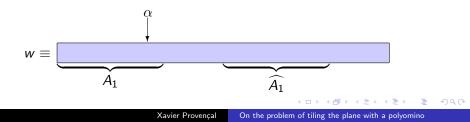
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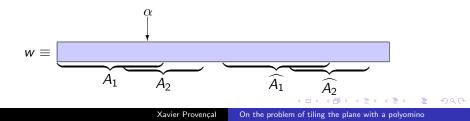


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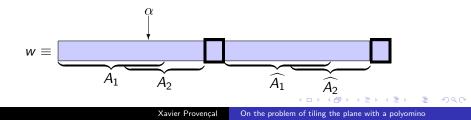


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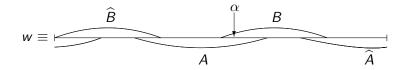
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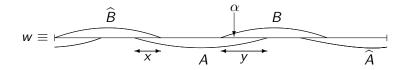
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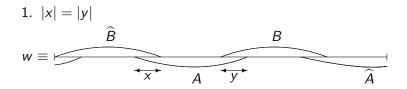
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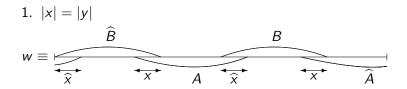
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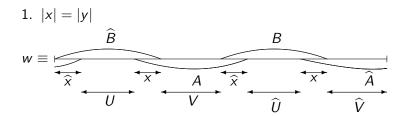
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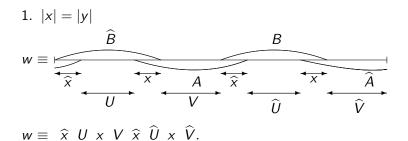
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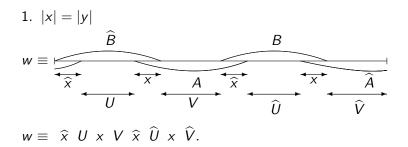
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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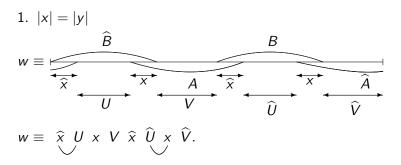
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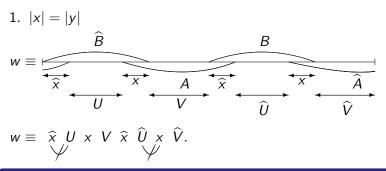


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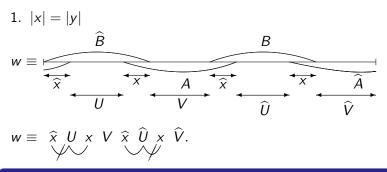


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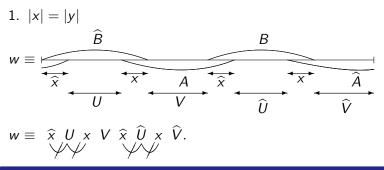


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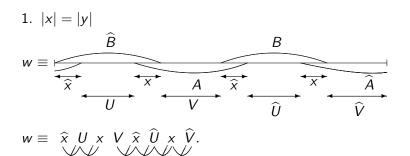


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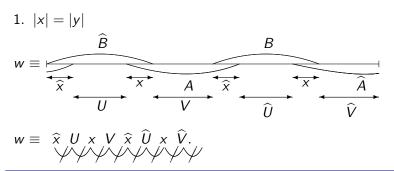


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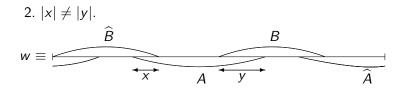


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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

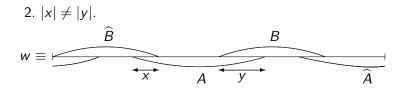
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

# Admissible factors

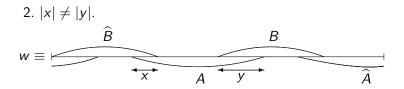


$$w \equiv \alpha \ \beta \ \gamma$$
, where  $\overrightarrow{\beta} = \overrightarrow{0}$ .

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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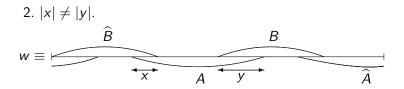


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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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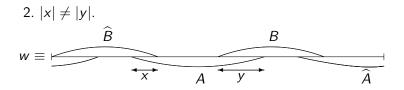


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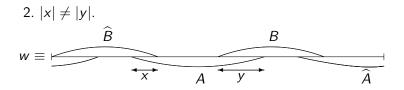


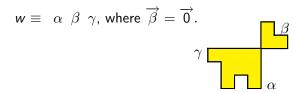
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

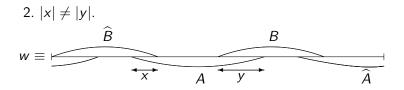
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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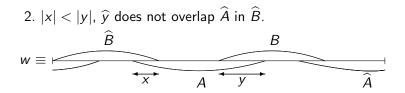


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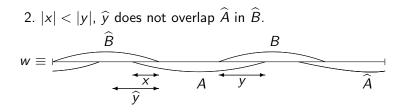
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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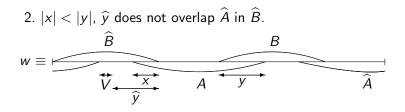
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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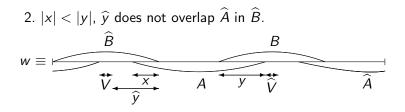
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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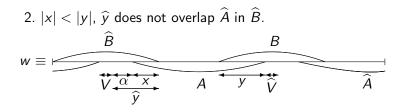
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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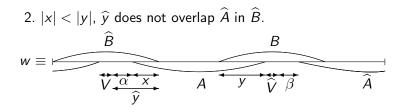
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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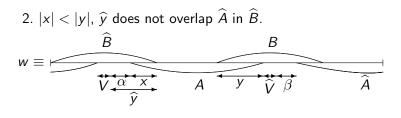
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

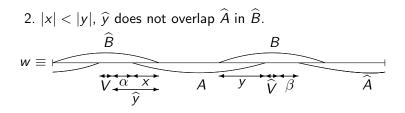
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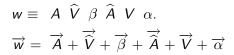


 $w \equiv A \hat{V} \beta \hat{A} V \alpha.$ 

Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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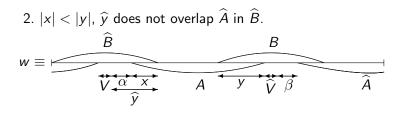


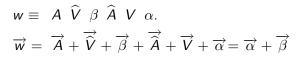


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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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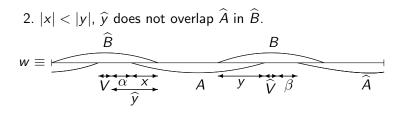


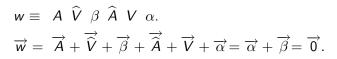


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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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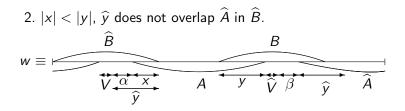


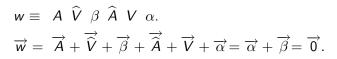


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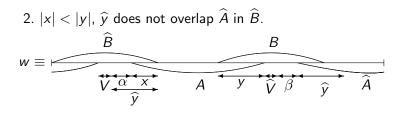


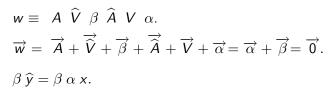


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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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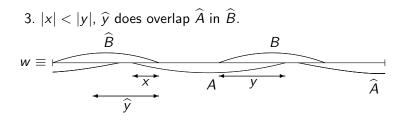




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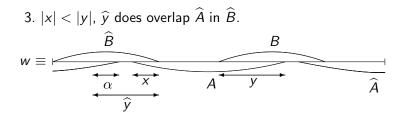
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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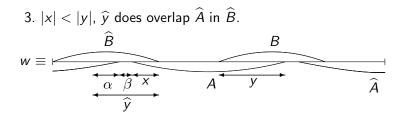
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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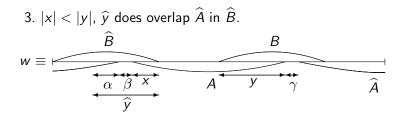
Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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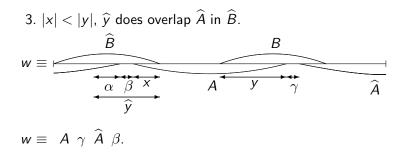
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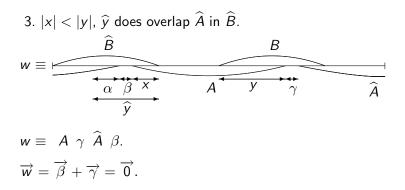
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

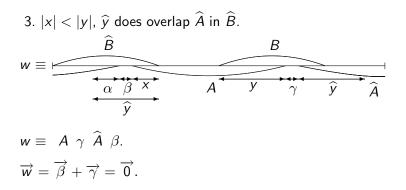
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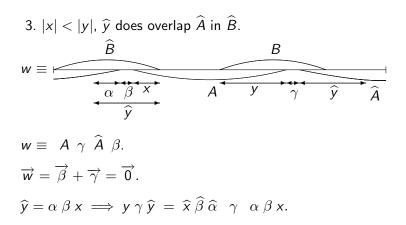


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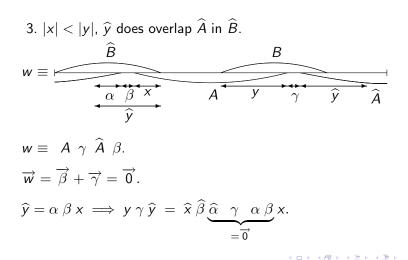
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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#### Corollary

Let w a word coding a polyomino p with Beauquier-Nivat's factorization  $w \equiv XYZ\widehat{X}\widehat{Y}\widehat{Z}$ . Then, X, Y and Z are admissible.

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$$w \equiv Ax\widehat{A}y$$
, for  $x, y$  such that  $|x| = |y|$ .

• A is maximal, that is,  $\operatorname{first}(x) \neq \overline{\operatorname{last}(x)}$  and  $\operatorname{first}(y) \neq \overline{\operatorname{last}(y)}$ .

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By contradiction, assume that X is not maximal, then  $first(YZ) = \overline{last(YZ)}$ .

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$$YZ = \alpha Y'Z'\overline{\alpha} \implies \widehat{Y}\widehat{Z} = \widehat{\alpha Y'}\overline{Z'\overline{\alpha}} = \widehat{Y'}\overline{\alpha}\alpha\widehat{Z'}.$$

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   w ≡ XYX Ŷ with Y = αY'α.

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

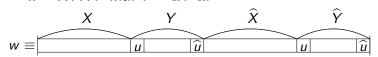
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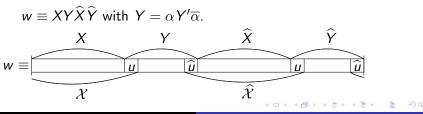
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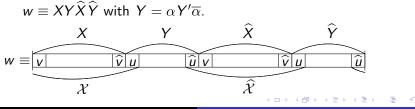
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

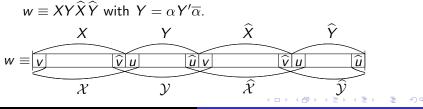
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Xavier Provençal On the problem of tiling the plane with a polyomino

Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

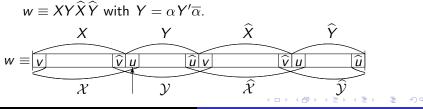
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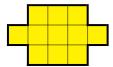
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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

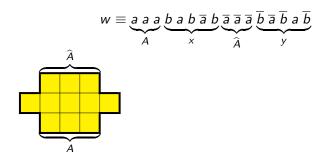
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### $w \equiv a \, a \, a \, b \, a \, b \, \overline{a} \, \overline{b} \, \overline{a} \, \overline{b} \, \overline{a} \, \overline{b}$



Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

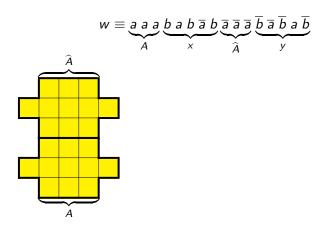
### Admissible factors



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### Admissible factors



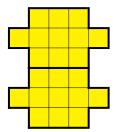
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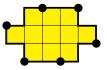
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### Admissible factors

$$w \equiv \underbrace{a}_{X} \underbrace{a}_{Y} \underbrace{b}_{Z} \underbrace{b}_{\overline{a}} \underbrace{b}_{\overline{a}} \overline{a}_{\overline{a}} \overline{b}_{\overline{a}} \overline{b}_{\overline{a$$

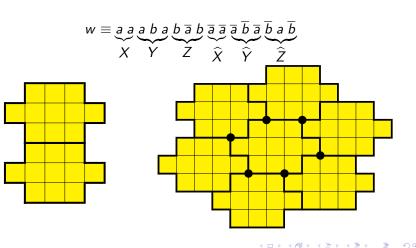




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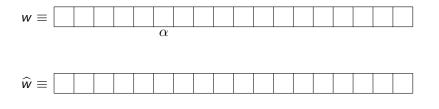
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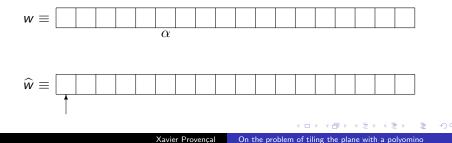


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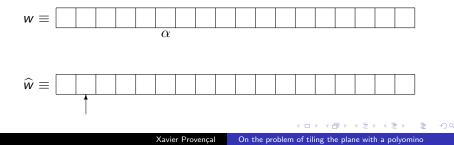


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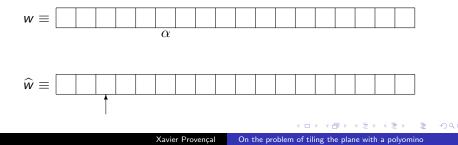


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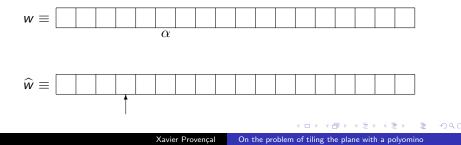


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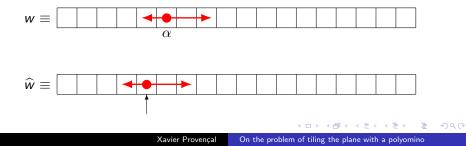


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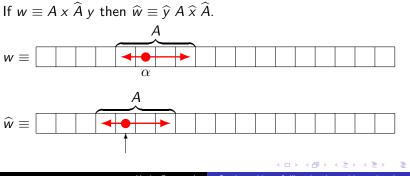


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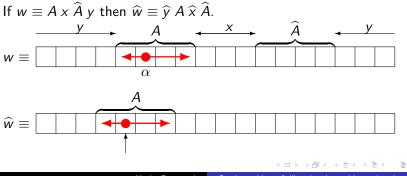


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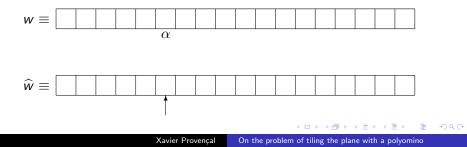


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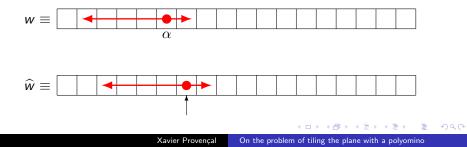


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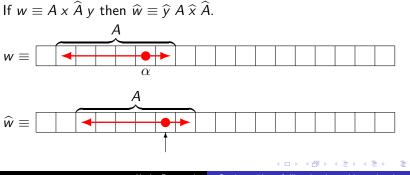


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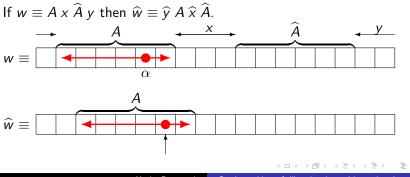


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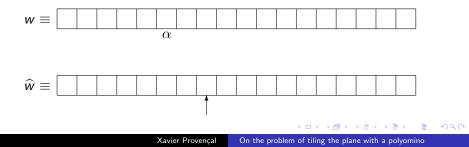


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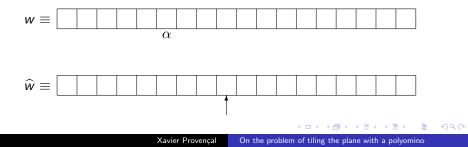


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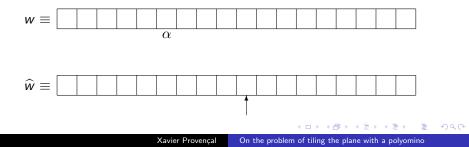


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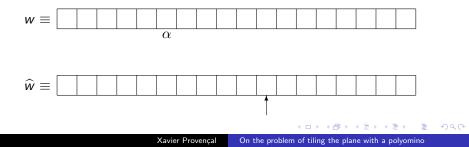


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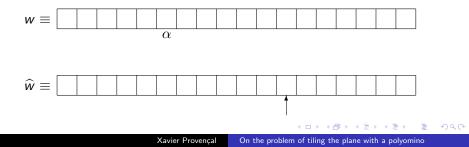


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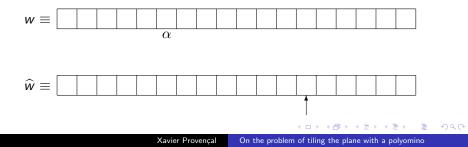


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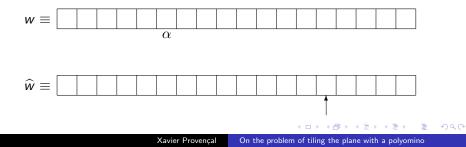


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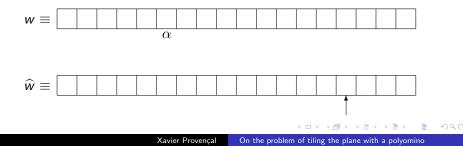
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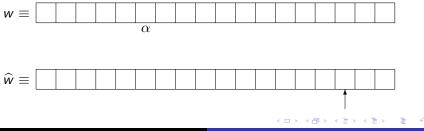
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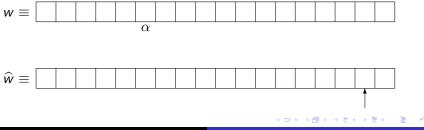
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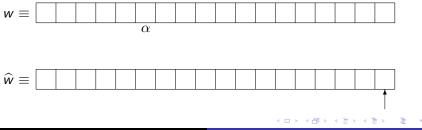
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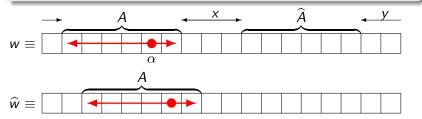
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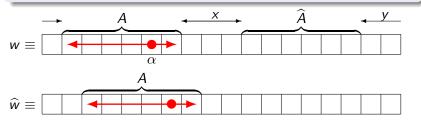
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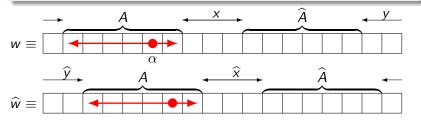
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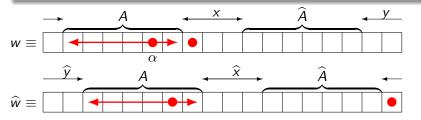
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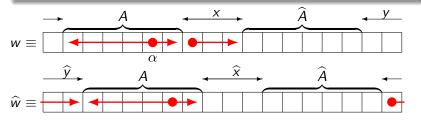
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### *k*-square-free words

#### Definition

A word w is k-square-free if

 $\max\{|f|: f \in Squares(w)\} < k.$ 

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**Exemple :**  $w = a \underbrace{a \ b \ a \ b}_{a \ b} b \ a$  is k-square-free for  $k \ge 5$ .

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

### *k*-square-free words

#### Definition

A word w is k-square-free if

 $\max\{|f|: f \in Squares(w)\} < k.$ 

**Exemple :**  $w = a \underline{a} \underline{b} \underline{a} \underline{b}$  b a is k-square-free for  $k \ge 5$ .

#### Lemma

Let w be a k-square-free word coding a polyomino, and let  $\alpha$  be a position in w. The number of admissible factors overlapping  $\alpha$  in w is bounded by  $4k + 2\log(n)$ .

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### Detecting pseudo-hexagons

#### Theorem

Let w be a k-square-free word coding a polyomino, with  $k \in \mathcal{O}(\sqrt{n})$ . Determining if w codes a pseudo-hexagon is decidable in linear time.

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# Detecting pseudo-hexagons

```
Input : w \in \Sigma^* coding a polyomino p.
 Build L_1 the list of all admissible factors that overlap the position \alpha.
 \beta := (the position of the rightmost letter of w include in a factor of L_1) + 1.
 Build L_2 the list of all admissible factors that overlap the position \beta.
 For all X \in L_1 do
  For all Y \in L_2 do
    If w \equiv XY_X \hat{X} \hat{Y}_Y then
     Compute i : the position of x in w.
     Compute j : the position of \hat{y} in \hat{w}.
     If longest common extention (w, \hat{w}, i, j) = |x| then
        p is a speudo-hexagon.
     Fnd if
    End if
   End for
 End for
```

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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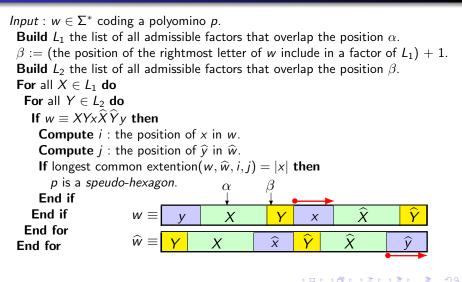
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### Detecting pseudo-hexagons



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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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# THANK YOU!

Xavier Provençal On the problem of tiling the plane with a polyomino

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