

# Algebraic Structure in a Family of Nim-like Arrays

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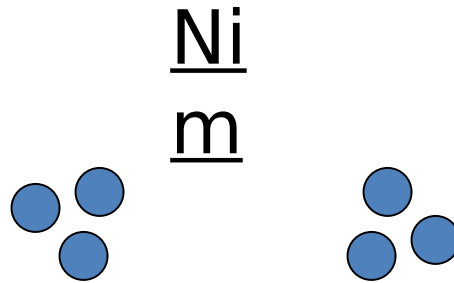
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# Combinatorial Games

## Basics

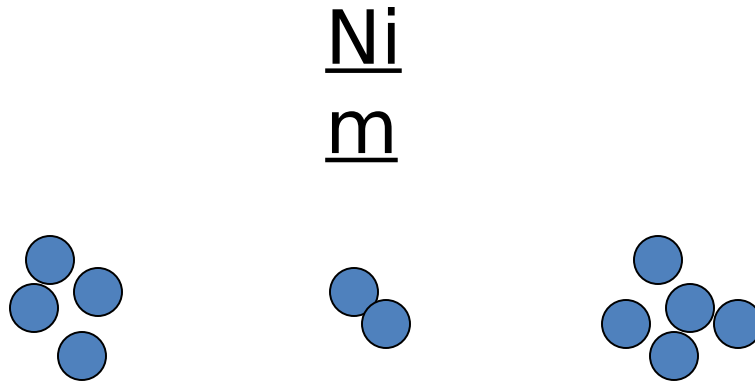
- full information
- no probability
- winning strategy  
(“1<sup>st</sup> player win”  
vs. “2<sup>nd</sup> player win”)

# Combinatorial Games



even piles --- who  
wins?

# Combinatorial Games



(this is a “sum” of three individual single-pile games)

# Combinatorial Games

## Nimbers and Nim addition

- Nim pile with  $n$  stones has nimber  $n$
- nimber  $0$  means the second player wins
- two side-by-side Nim piles, both with nimber  $n$ , have sum  $0$ :  
$$n+n = 0$$
- if  $(r+s)+n = 0$  (*i.e.* is a second player win) then  $r+s=n$

# the Nimbers table (G+H)

0	1	2	3	4	5	6	7
2	0	3	2	5	4	7	6
3	3	0	1	6	7	4	5
4	2	1	0	7	6	5	4
5	5	6	7	0	1	2	3
6	4	7	6	1	0	3	2
7	7	4	5	2	3	0	1
8	6	5	4	3	2	1	0

Rule: Seed with 0.

Rule: Enter smallest non-negative integer appearing neither above nor to left.

## another way to combine games

Ilman and Stromquist:  
sequential compound  $G \rightarrow H$

isère play:  $G \rightarrow 1$

isère nim addition:  $G+H \rightarrow 1$

# the Nimbers table (G+H → 2)

2	0	1	3	4	5	6	7	8	9
0	1	2	4	3	6	5	8	7	10
1	2	0	5	6	3	4	9	10	7
3	4	5	0	1	2	7	6	9	8
4	3	6	1	0	7	2	5	11	12
5	6	3	2	7	0	1	4	12	11
6	5	4	7	2	1	0	3	13	14
7	8	9	6	5	4	3	0	1	2
8	7	10	9	11	12	13	1	0	3
9	10	7	8	12	11	14	2	3	0

Rule: Seed with 2.

Proceed with same algorithm.

# An algebraic approach...

view array as defining an operation  $\times$  on  $\mathbb{N}_0$

2	0	1	3	4	5	6
0	1	2	4	3	6	5
1	2	0	5	6	3	4
3	4	5	0	1	2	7
4	3	6	1	0	7	2
5	6	3	2	7	0	1

$$3 \times 3 = 0$$

$$4 \times 5 = 7$$

# Basic algebraic structure

view array as defining an operation  $\times$  on  $N_{s,0}$

2	0	1	3	4	5	6
0	1	2	4	3	6	5
1	2	0	5	6	3	4
3	4	5	0	1	2	7
4	3	6	1	0	7	2
5	6	3	2	7	0	1

$\times$  is commutative

2 is the  $\times$ -identity

e.g.  $1 \times (1 \times 4) = 1 \times 6 = 7$

$\times$  is not associative

e.g.  $(1 \times 1) \times 4 = 0 \times 4 = 3$

have  $A_s$ , by analogy, for each seeds

## Basic algebraic structure, continued...

“(Q,  $\alpha$ ) is a **quasigroup**” means:

for every  $i, j \in Q$

there exist unique  $p, q \in Q$

such that  $i \alpha p = j$  and  $q \alpha i = j$

“(Q,  $\alpha$ ) is a **loop**” means:

(Q,  $\alpha$ ) is a quasigroup

with a two-sided  $\alpha$ -identity

# Quasigroups

all groups are quasigroups

x	1	2	3	4
1	1	2	3	4
2	2	4	1	3
3	3	1	4	2
4	4	3	2	1

(units in  $\mathbf{Z}/5\mathbf{Z}$ , under multiplication)

but

not every quasigroup  
is a group

/	1	2	3	4
1	1	2	3	4
2	3	1	4	2
3	2	4	1	3
4	4	3	2	1

(units in  $\mathbf{Z}/5\mathbf{Z}$ , under division)

**note:  $2/(3/2) = 2/4 = 2$  but  $(2/3)/2 = 4/2 = 3$**

## Basic algebraic structure, continued...

“(Q,  $\alpha$ ) is a **quasigroup**” means:

for every  $i, j \in Q$

there exist unique  $p, q \in Q$

such that  $i \alpha p = j$  and  $q \alpha i$   
 $= j$

“(Q,  $\alpha$ ) is a **loop**” means:

(Q,  $\alpha$ ) is a quasigroup

with a two-sided  $\alpha$ -identity

**observe:  $A_5$  is a loop**

## Take-Home Point:

**Algebraic results**

provide a way  
to encode

**combinatorial properties**

## Main Results (in brief)

### Theorem

For each seed  $s \geq 2$ ,  $A_s$  is monogenic.

### Theorem

There are no nontrivial homomorphisms  $A_s \rightarrow A_t$

if  $s \geq 2$  or  $t \geq 2$ .

Otherwise, there are a lot of them.

# Monogenicity

Notation:  $\langle\langle x; \diamond \rangle\rangle$  is the free unital groupoid on generator  $x$  with operation  $\diamond$

Note, e.g. :  $(x \diamond x) \diamond (x \diamond x) \neq x \diamond (x \diamond (x \diamond x))$

Write  $x^n$  for  $x \diamond \underbrace{(\dots \diamond (x \diamond x))}_{n \text{ times}}$

# Monogenicity

loop  $L$  , element  $n \in L$

define  $\varphi_n : \langle\langle x; \diamond \rangle\rangle \rightarrow L$

- operation-preserving
- $\varphi_n(e_\diamond) = e_L$
- $\varphi_n(x) = n$

define  $L$  is *monogenic*: there is  $n \in L$   
such that  $\varphi_n$  is surjective

**note: this differs a little from the standard definition...**

# Monogenicity

Theorem (A. and Cowen-Morton)

$A_s$  is monogenic iff  $s \geq 2$

For  $s=2$ , every element  $n > 2$  is a generator.

For  $s > 2$ , every element  $n \neq s$  is a generator.

apparently, a novelty in the literature



# Homomorphisms

Theorem (A. and Cowen-Morton)

The only loop homomorphism

$$f: A_s \rightarrow A_t$$

for  $s \neq t$  and either  $s \geq 2$  or  $t \geq 2$  (or both)

is the trivial map  $A_s \rightarrow \{t\}$ .

For  $s=t \geq 2$ , homomorphism  $f$  is

either the trivial map  $A_s \rightarrow \{s\}$

or the identity map.

# Homomorphisms

Terri Evans (1953):

description of homomorphisms  
of finitely presented monogenic loops

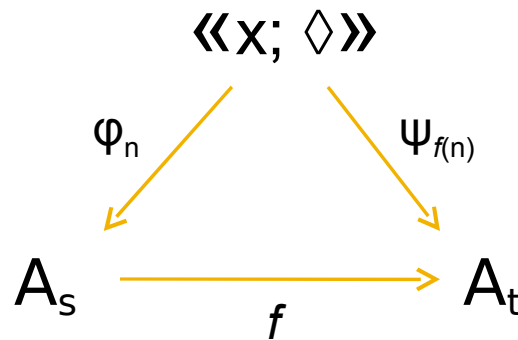
Theorem (A. and Cowen-Morton)

For any seed  $s$ ,  
the loop  $A_s$  is not finitely presented.

# Homomorphisms

## Essence of proof

- monogenicity
- commutativity of this diagram:



( $\psi$  is the appropriate  
evaluation map)

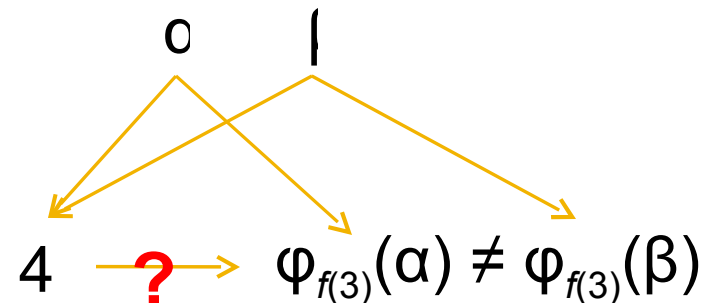
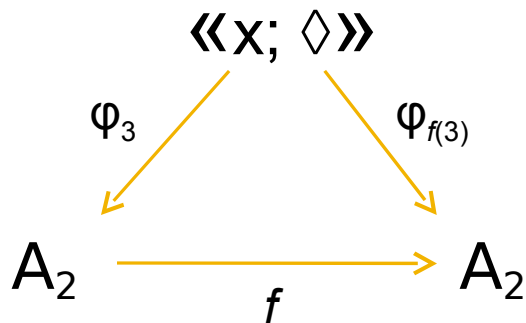
# Homomorphisms

case:  $s = t = 2$  and  $f(3) > 6$

set

$$\alpha = (x^2)^2 \diamond [x^2 \diamond ((x^2)^2 \diamond x)]$$

$$\beta = ((x^2)^2 \diamond x) \diamond (x \diamond [x^2 \diamond ((x^2)^2 \diamond x)])$$



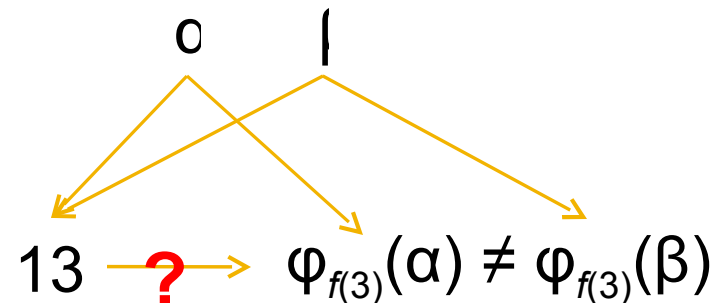
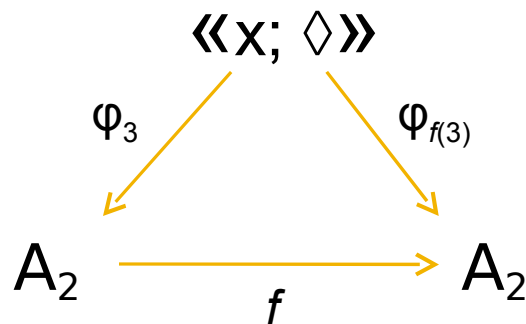
# Homomorphisms

case:  $s = t = 2$  and  $f(3) = 4, 5, \text{ or } 6$

set

$$\alpha = (x^2 \diamond x) \diamond \left[ (x^2)^2 \diamond \left[ x^2 \diamond \left( x \diamond \left[ (x^2)^2 \diamond (x^2 \diamond x) \right] \right) \right] \right]$$

$$\beta = \left[ (x^2)^2 \diamond (x^2 \diamond x) \right] \diamond \left[ x^2 \diamond \left( x \diamond \left[ (x^2)^2 \diamond (x^2 \diamond x) \right] \right) \right]$$

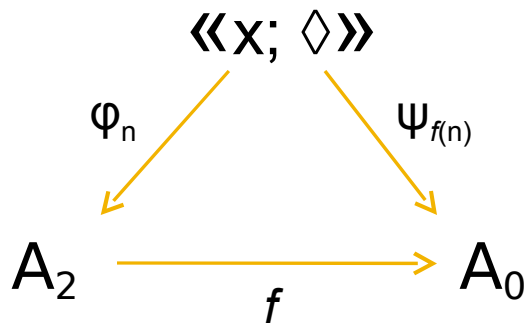


# Homomorphisms

case:  $s = 2, t = 0$

for  $\delta \in \langle\langle x; \diamond \rangle\rangle$

define  $|\delta| = \text{number of } x\text{'s in } \delta$



for  $\delta \in \langle\langle x; \diamond \rangle\rangle$ ,

$$f \circ \varphi_n(\delta) = \psi_{f(n)}(x^{|\delta|})$$

$$= \begin{cases} f(n) & \text{if } |\delta| \equiv 1 \pmod{2} \\ 0 & \text{otherwise} \end{cases}$$

$A_0$  is associative

in  $A_0, m^2=0$   
for all  $m$

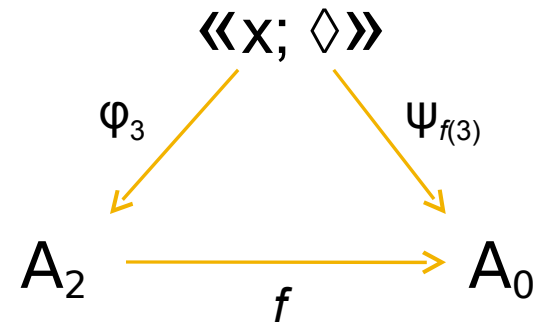
# Homomorphisms

case:  $s = 2, t = 0$

set

$$\alpha = (x^2)^2 \diamond [x \diamond (x^3 \diamond (x^2)^2)]$$

$$\beta = x \diamond (x^2 \diamond [x \diamond (x^3 \diamond (x^2)^2)])$$



then we have

$$0 = f \circ \varphi_3(\alpha) = f \circ \varphi_3(\beta) = f(3)$$

$|\alpha| = 12$ 
 $\varphi_3(\alpha) = 9 = \varphi_3(\beta)$ 
 $|\beta| = 11$

since 3 generates  $A_2$   
and 0 is the identity  
in  $A_0$ ,  
 $f$  is trivial

# Homomorphisms

Theorem (A. and Cowen-Morton)

$$\text{Hom}(A_0, A_0) = \prod_{\geq 0} A_0$$

$$\text{Hom}(A_0, A_1) = \prod_{\geq 0} \mathbf{Z}/2\mathbf{Z}$$

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$$\text{Hom}(A_1, A_1) = \prod_{\geq 1} \mathbf{Z}/2\mathbf{Z} \left[ \left[ \text{Inj}(A_0, A_0) \in \{0, 1\}^{\mathbf{N}} \right] \right]$$

# Homomorphisms

behind the  
proof...

Each element  $2^i$  in  $A_0$  ( $i \geq 0$ )  
generates a subgroup  $H_i$  isomorphic to  $\mathbf{Z}/2\mathbf{Z}$ .

$A_0$  is the weak product of the  $H_i$   
since its operation is bitwise XOR.

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Each element  $2^i$  in  $A_1$  ( $i \geq 1$ )  
generates a subgroup  $G_i = \{2^i, 0, 2^{i+1}, 1\}$   
isomorphic to  $\mathbf{Z}/4\mathbf{Z}$ .

$A_1$  is *not* the weak product of the  $G_i$   
but the  $G_i$  stay out of each other's way.

# Homomorphisms

behind the  
proof...

Theorem (A. and Cowen-Morton)

Let  $Q_1$  denote the loop quotient of  $A_1$   
by the relation  $0 \equiv 1$ .

Let  $Q_2$  denote the loop quotient of  $A_1$   
by the relations  $\{2k \equiv 2k+1 \mid k = 1, 2, \dots\}$ .

Let  $Q_3$  denote the loop quotient of  $A_1$   
by all relations enforcing associativity.

Then each of these quotients is isomorphic to  $A_0$   
under an isom'm sending  $G_i$  to  $H_{i-1}$  for each  $i$ ,  
for which all three quotient maps are the same.

# Homomorphisms

Theorem (A. and Cowen-Morton)

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