

A Differential Game of International Pollution Control with Evolving Environmental Costs

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Introduction

- Give more time to developing countries (DCs) to make serious efforts to reduce their greenhouse gas (GHG) emissions.
- Reasons:
 - 1 Industrialized countries (ICs) are the main responsible for current state of environment.
 - 2 Other priorities (eradicating extreme poverty, education, health care, building infrastructure, etc.).
- “As incomes rise, the demand for improvements in environmental quality will increase, as will the resources available for investment” (The World Bank (1992)).
- Idea of a relationship between welfare (prosperity or development) and environmental concerns has been around for some time.

- Suppose DCs: (i) need $[0, T]$ to accomplish a desired level of development; and (ii) fully internalize the environmental externalities after T .
- Then:
 - ① How do coop. and non-coop. emissions strategies compare during $[0, T]$ and in the long run?
 - ② Can cooperation between DCs and ICs reduce T ?
 - ③ Under which conditions cooperation is collectively better than noncooperation during the time interval $[0, T]$?
- Important questions in negotiations of IEA.

Introduction

- Differential game: player 1 represents ICs, and player 2 DCs.
- Natural choice (strategic issues + dynamic processes).
- Literature
 - Huge literature using static games...(two-stage games; Barrett (1994))
 - Differential-games literature in environmental economics; van der Ploeg and de Zeeuw (1992) and Long (1992). Surveys in Jørgensen, Martín-Herrán and Zaccour (2010) and Long (2010).
 - Subset: international environmental agreements (IEA);
 - Cooperative approach (Germain, Toint, Tulkens and de Zeeuw (2003), Petrosjan and Zaccour (2003));
 - Noncooperative approach (Rubio and Casino (2005), Rubio and Ulph (2007), de Zeeuw (2008), Breton, Sbragia and Zaccour (2010), Haurie et al. (many papers))

Introduction

- Main contribution: different treatment of the two players in terms of their **environmental concerns (EC)**;
- Exploratory study: EC (modestly) translated into damage cost.
- Main Results:
 - ① ICs emit less under coop. than non-cooperation, $\forall t \in [0, \infty)$.
 - ② DCs emit less under coop. than non-cooperation, $\forall t \in [T, \infty)$. For $t \in [0, T]$, the result depends on the degree of EC in DCs.
 - ③ For a large region of the parameter space, T^C (cooperation) $>$ T^N (non coop).
 - ④ Cooperation may not create enough dividend (IN THE SHORT RUN) to be attractive.
 - ⑤ It may not be the best option for ICs to press DCs to engage in abatement efforts in the short term.

Model: Players and Dynamics

- Two-player differential game, $t \in [T, \infty)$.
- Player 1 represents ICs, characterized by high EC levels.
- Player 2 represents DCs for whom environmental issues are not yet at the top of their economic agenda.
- $e_i(t)$: emissions of player i at time t ; by-product of production $y_i(t)$, with $e_i(t) = h_i(y_i(t))$.
- Assume $h_i(\cdot)$ is smooth, and write $y_i(t) \triangleq h_i^{-1}(e_i(t)) = f_i(e_i(t))$.
- Revenues: $f_i(e_i)$ is concave and increasing.
- $S(t)$: Stock of pollution

$$\dot{S}(t) = \mu(e_1(t) + e_2(t)) - \delta S(t), \quad S(0) = S_0.$$

Model: Environmental Costs

- Typical assumption: Damage cost is a convex increasing function in pollution stock, $D_i(S)$. Assume this for ICs.
- DCs internalize gradually the environmental cost. Process will become complete when a threshold level of economic development has been achieved.
- Measuring economic development; a tough job (available infrastructure, consumption per capita, life expectancy, etc.)
- Cumulative revenues (could add environmental awareness)
- Shafik and Bandyopadhyay (1992) (149 countries; 1960-90): “income has the most consistently significant effect on all indicators of environmental quality.”

Model: Environmental Costs

- Discount rate $\rho, 0 < \rho < 1$.
- $Y_2(t)$: cumulative discounted revenues by t ,

$$Y_2(t) = \int_0^t e^{-\rho z} f_i(e_i(z)) dz,$$

- \bar{Y}_2 : threshold value of cumulative revenues before player 2 fully accounts for environmental.
- Damage-cost function

$$D_2(S(t), Y_2(t)) = \begin{cases} d_2(S(t), Y_2(t)), & \forall Y_2(t) < \bar{Y}_2, \\ D_2(S(t)) & \forall Y_2(t) \geq \bar{Y}_2, \end{cases}$$

with

$$\frac{\partial D_2(S, Y_2)}{\partial S} > 0, \quad \frac{\partial^2 D_2(S, Y_2)}{\partial S^2} \geq 0, \quad \frac{\partial D_2(S, Y_2)}{\partial Y_2} \geq 0.$$

Model: Payoffs

- Optimization problems:

$$\max_{e_1} W_1 = \int_0^{\infty} e^{-\rho t} (f_1(e_1) - D_1(S)) dt,$$

$$\max_{e_2} W_2 = \int_0^T e^{-\rho t} (f_2(e_2) - d_2(S, Y_2)) dt \\ + \int_T^{\infty} e^{-\rho t} (f_2(e_2) - D_2(S)) dt,$$

$$\text{subject to} \quad : \quad \dot{S} = \mu(e_1 + e_2) - \delta S, \quad S(0) = S_0,$$

where T is the date satisfying the following equality:

$$\int_0^T e^{-\rho t} f_i(e_i) dt = \bar{Y}_2. \quad (1)$$

Model: Functional Forms

- One-to-one correspondence between T and \bar{Y}_2 , then

$$D_2(S(t), t) = \begin{cases} d_2(S(t), t), & \forall t < T, \\ D_2(S(t)), & \forall t \geq T. \end{cases}$$

- Specific functional forms:

$$\begin{aligned} f_i(e_i) &= \alpha_i e_i - \frac{1}{2} e_i^2, & D_1(S) &= \beta_1 S, \\ D_2(S(t), Y_2(t)) &= \begin{cases} \frac{t}{T} \gamma \beta_2 S, & \forall Y_2(t) < \bar{Y}_2, \\ \beta_2 S & \forall Y_2(t) \geq \bar{Y}_2. \end{cases} \\ \dot{S} &= \mu(e_1 + e_2) - \delta S, & S(0) &= S_0, \end{aligned}$$

α_i and $\beta_i > 0, i = 1, 2$, and $\gamma \in \{0, 1\}$.

- Form of $f_i(e_i)$: Smala Fanokoa et al. (2011), Dockner and Long (1993), Breton et al. (2005), and Rubio and Casino (2005).

Model: Functional Forms

- Linearity of $D_i(S)$: Hoel and Schneider (1997), Breton et al. (2010), etc., and Labriet and Loulou (2003).

$$D_2(S(t), Y_2(t)) = \begin{cases} \frac{t}{T} \gamma \beta_2 S, & \forall Y_2(t) < \bar{Y}_2, \\ \beta_2 S & \forall Y_2(t) \geq \bar{Y}_2. \end{cases}$$

- $\gamma \in \{0, 1\}$.
 - $\gamma = 0$: player 2 completely ignores the environmental damage before reaching T . Extreme case: harsh development problems; in the spirit of the Kyoto Protocol.
 - $\gamma = 1$: gradual internalization of the damage cost.
- Contrast the two cases.

Solutions

- Cooperative (C) and non-cooperative (N) solutions.
- Cooperation: IEA, joint optimization.
- Feedback information structure: pollution emissions (pollution stock).
- Complication due to assumption on damage cost of DCs.
- We proceed backward:
 - Given $T^j, j = C, N$, solve the infinite-horizon problem defined on $[T^j, \infty)$.
 - Use second-period value functions as salvage values in overall optimization problem defined on $[0, \infty)$.
 - Compute T^j and $S(T^j)$.
 - T^j depends on (i) mode of play; and (ii) on $\gamma \in \{0, 1\}$. We write T_γ^j , for $j = C, N$, and $\gamma = 0, 1$.

Feedback-Nash Equilibrium

Assuming an interior solution, the FNE emissions are given by

$$e_1^N(t) = \alpha_1 - \frac{\mu\beta_1}{\rho + \delta}, \quad \forall t \in [0, \infty),$$
$$e_2^N(t) = \begin{cases} \alpha_2 - \frac{\mu\beta_2 \left(\gamma F(t; T^N) + e^{(\rho+\delta)(t-T^N)} (1-\gamma) \right)}{(\rho+\delta)}, & \text{for } t \in [0, T^N], \\ \alpha_2 - \frac{\mu\beta_2}{\rho+\delta}, & \text{for } t \in [T^N, \infty), \end{cases}$$

where T^N is the solution to the equation

$$\bar{Y}_2 = \int_0^{T^N} \left(\alpha_2 e_2^N - \frac{1}{2} (e_2^N)^2 \right) e^{-\rho t} dt,$$
$$F(t; T^N) = \frac{1 + t(\rho + \delta) - e^{(\rho+\delta)(t-T^N)}}{(\rho + \delta) T^N}$$

Cooperative Solution

Assuming an interior solution, the optimal emissions of player $i, i = 1, 2$, are given by

$$e_i^C(t) = \begin{cases} \alpha_i - \frac{\mu\beta_1}{\rho+\delta} - \frac{\mu\beta_2\left(\gamma F(t; T^C) + e^{(\rho+\delta)(t-T^C)}(1-\gamma)\right)}{(\rho+\delta)}, & \text{for } t \in [0, T^C], \\ \alpha_i - \mu\frac{\beta_1+\beta_2}{\rho+\delta}, & \text{for } t \in [T^C, \infty), \end{cases}$$

where T^C is the solution to equation

$$\bar{Y}_2 = \int_0^{T^C} \left(\alpha_2 e_2^C - \frac{1}{2} (e_2^C)^2 \right) e^{-\rho t} dt,$$
$$F(t; T^C) = \frac{1 + t(\rho + \delta) - e^{(\rho+\delta)(t-T^C)}}{(\rho + \delta) T^C}.$$

Comparison Player 1 (ICs)

Player 1 emits more in the non-cooperative game than under cooperation at all instants of time, that is,

$$e_1^N(t) > e_1^C(t), \quad \forall t \in [0, \infty).$$

Comparison Player 2 (DCs)

Player 2's cooperative and non-cooperative emissions compare as follows:
For all $t \geq \max \{ T^N, T^C \}$, we have

$$e_2^N(t) - e_2^C(t) = \frac{\mu\beta_1}{\rho + \delta} > 0. \quad (2)$$

For all $t \in [\min \{ T^N, T^C \}, \max \{ T^N, T^C \}]$,

① If $T^N < T^C$, then $\forall t \in [T^N, T^C]$, we have

$$e_2^N(t) - e_2^C(t) = \begin{cases} > 0 \Leftrightarrow \frac{\beta_1}{\beta_2} > 1 - F(t; T^C), & \gamma = 1, \\ > 0 \Leftrightarrow \frac{\beta_1}{\beta_2} > G(t; T^C), & \gamma = 0. \end{cases}$$

② If $T^N > T^C$, then for all $t \in [T^C, T^N]$, we have

$$e_2^N(t) - e_2^C(t) = \begin{cases} > 0, & \gamma = 1, \\ > 0, & \gamma = 0. \end{cases}$$

Comparison Player 2 (DCs)

For all $t \in [0, \min \{ T^N, T^C \}]$, we have

$$e_2^N(t) - e_2^C(t) \text{ is } \begin{cases} \dots, & \gamma = 1, \\ > 0 & \gamma = 0. \end{cases}$$

If $\gamma = 1$, then

- 1 If $\min \{ T^N, T^C \} = T^N$, we obtain $e_2^N(t) - e_2^C(t) > 0$
- 2 If $\min \{ T^N, T^C \} = T^C$, then

$$e_2^N(t) - e_2^C(t) < 0 \Leftrightarrow \frac{\beta_1}{\beta_2} > LCE.$$

Comparison: Special Cases

- Suppose $\gamma = 0$. If $\beta_1 > \beta_2$, then $e_2^N(t) - e_2^C(t) > 0, \forall t \in [0, \infty)$.
- If $\gamma = 0$, then $T^N < T^C$.
- Claim: If $\gamma = 1$, then $T^N < T^C$.

Comparison of Outcomes

Difference between total non-cooperative payoffs when $\gamma = 0$ and $\gamma = 1$,

$$\Delta_\gamma = \sum_{i=1}^2 \left(W_i^N(\gamma = 0) - W_i^N(\gamma = 1) \right).$$

$\Delta_\gamma > 0$, when

- 1 Discount rate and marginal damage cost of player 1 are large, while the marginal damage cost of player 2 is small
- 2 Discount rate and $\alpha_i, i = 1, 2$, are large enough
- 3 Scaling parameter μ is large enough and the absorption rate δ is small enough
- 4 For a large enough initial pollution stock

First conclusion: $\Delta_\gamma > 0$ for very different reasons, e.g., high asymmetry in marginal damage cost, high revenues from production (emissions), and fast accumulation of pollution (high initial stock, or large μ and small δ).

Comparison of Outcomes

Under which conditions is cooperation collectively better than noncooperation in the short run?

- T^C and T^N do not coincide in general. Which one?
- We found (analytically) that $T^N < T^C$ for $\gamma = 0$, and (numerically) that $T^N < T^C$ for $\gamma = 1$.
- Retain the interval $[0, T^N]$ as a basis for comparing the total outcomes.
- No worry for $[T^N, \infty)$.
- Idem for $[0, \infty)$, but...

Comparison of Outcomes

The difference in payoffs is given by

$$\Delta_W = \int_0^{T^N} e^{-\rho t} \left(f_1(e_1^C) + f_2(e_2^C) - f_1(e_1^N) + f_2(e_2^N) + D_1(S^C) - D_1(S^N) + d_2(S^N, Y_2) - d_2(S^C, Y_2) \right) dt \leq 0$$

- $\Delta_W < 0$, when
 - 1 T^N and the marginal damage cost β_1 of player 1 are large enough, while β_2 is small enough
 - 2 Rate of discount ρ is large enough
 - 3 Increasing absorption parameter δ enlarges (a little bit) the region where Δ_W is positive
- Interestingly, these results are in line with $\Delta_\gamma > 0$.
- However, varying the revenue parameters $\alpha_i, i = 1, 2$, and μ does not seem to change the region where Δ_W is positive.

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- ③ Intra heterogeneity in groups of countries
- ④ ICs account for DCs payoffs. Altruism or win-win strategy?
- ⑤ Different path to development; technology transfers